

Nuisance Abatement

Date: September 29, 2016

Death, taxes and nuisance abatement. Perhaps that's a little dramatic, but all cities are faced with nuisance properties at some point or another and it's often left to the city government to find solutions. This session will cover how cities can develop strong nuisance abatement ordinances, effectively enforce its city code and actively work to abate nuisance violations in the community.

Presenter: Mickey Shields, Assistant Director of Membership Services
Iowa League of Cities

City Finance 101

Date: November 3, 2016

This workshop will provide elected officials with a better understanding of government finance, resources, responsibilities and some fraud prevention methods. Developed into a single interactive session, participants gain tools to understand the financial information to make better decisions regarding budgets, projects and safeguarding the assets of a community. All participants are encouraged to bring their own financial reports.

Presenter: Cindy Kendall, ISU Extension Program Specialist
Office of State and Local Government Programs

Open Meetings/Open Records

Date: December 1, 2016

IPA provides training for members of city boards and commissions on legal requirements such as open meetings, public records, gifts, and conflict-of-interest laws, duties and responsibilities, and methods for enhancing board effectiveness. This program will present the basic laws and concepts that apply to local government boards and commissions. New and experienced leaders alike will find this unique opportunity helpful.

Presenter: Jeff Schott, Director
University of Iowa Institute of Public Affairs

All workshops will be held in Region XII COG's training room at 1009 East Anthony Street, Carroll. Dinner will be at 5:30 PM with the program to begin at 6:00 PM. Fee is \$15 per person, per session and seating is limited. Registration can be made by contacting Chris Whitaker at cwhitaker@region12cog.org or via phone 712-775-7811. We look forward to seeing you there!